**Module 2**

**Substitutions:** Rule #3

The number of available substitutes is unlimited proved they are listed on the team roster.

Either team may substitute an unlimited number of players from the bench between periods.

Either team may substitute an unlimited number of players from the bench provided they report to the scorer’s table or nearest official and are beckoned in when a goal is scored or when a player is injured.

Either team may substitute an unlimited number of players, provided they have already checked in; on a goal kick, on a caution or on a disqualification of bench personnel (but not for the disqualified player)

The team in possession may substitute an unlimited number of players, provided they have already checked in: on a throw-in or corner kick. The team not in possession may also substitute an unlimited number of players, provided they have already checked in at the same time as long as the team in possession is subbing.

A substitute becomes a player when beckoned on to the field, at which time the replaced individual is no longer a player.

To avoid confusion, it is recommended that substitutes wear distinguishing pinnies when warming up outside of the team area.

When a team repeatedly substitutes to consume time, the referee shall stop the clock during such substitutions and may take action against the offending coach.

The clock shall be stopped when a substitute by the team in the lead is beckoned onto the field in the final five minutes of the second half.

**Module 2 Quiz**

1. Team A has a player checked in ready for a substitution at a throw-in. The referee beckons the player on but then the coach calls the player back to the bench. The substitution with the checked in player should proceed. **YES** or **NO**
2. With two minutes to go in the second half of a game the losing team decides to sub at a corner kick. The team in the lead also decides to sub at the same time. Should the clock be stopped? **YES or No**
3. Player A10 is cautioned for dissent and the referee beckons his substitute on to the field. Before A10 leaves the field, he hits an opponent. Team A must now play with ten players. **YES or NO**

**Module Training:** *Please consult your PIAA Soccer Rule Book & PIAA Adoptions for a complete explanation of each rule.*